Version 3: 2E/ST

Name: _____ Counter: _____

BABYLON WARS 2ND EDITION

Federation Akira Strike Cruiser

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl	Turn Cost: 2/3 Speed	Fwd/Aft Defense: 14
In Service: 2367	Turn Delay: 3/4 Speed	Stb/Port Defense: 13
Point Value: 650	Accel/Decel Cost: 3 Thrust	Engine Efficiency: 3/1
Ramming Factor: 170	Pivot Cost: 2+2 Thrust	Extra Power: 0
Warp Delay: 4 Turns	Roll Cost: 2+2 Thrust	Initiative Bonus: +7

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	7	8
Turn Delay	1	2	3	3	4	5	6	6	7	8	9	9

WEAPON DATA

Adv. Photon Torpedo
Class: Ballistic + Antimatter
Mode: Standard
Damage: X+10
Max X: 20
Max Range: 50 hexes
Fire Control: +4/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns
Special: Can hold up to three shots and fire them all at once or separately. See rules.

Medium Phaser Bank
Class: Molecular
Mode: R, S
Damage: 3d10+5
Range Penalty: -1 per 2 hexes
Fire Control: +3/+3/+2
Intercept Rating: -2
Rate of Fire: 1 per 2 turns
Special: Can fire for an accelerator ROF for less damage, as shown below:
1 per turn: 1d10+4

Photon Torpedo
Class: Ballistic + Antimatter
Mode: Standard
Damage: X+10
Max X: 20
Max Range: 50 hexes
Fire Control: +4/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

FORWARD HITS

1-3:	Deflector Shield
4-5:	Adv Photon Torpedo
6-8:	Photon Torpedo
9-10:	Medium Phaser
11-18:	Forward Structure
19-20:	PRIMARY Hit

AFT HITS

1-5:	Impulse Thruster
6-7:	Deflector Shield
8:	Medium Phaser
9-12:	Warp Engine
13-18:	Aft Structure
19-20:	PRIMARY Hit

PRIMARY HITS

1-8:	Primary Structure
9-10:	Impulse Thruster
11:	Tractor Beam
12-13:	Shield Generator
14-14:	Sensors
15-17:	Hangar
18:	Engine
19:	Reactor
20:	C&C

SPECIAL NOTES

Gravitic Drive System
Impulse Drive

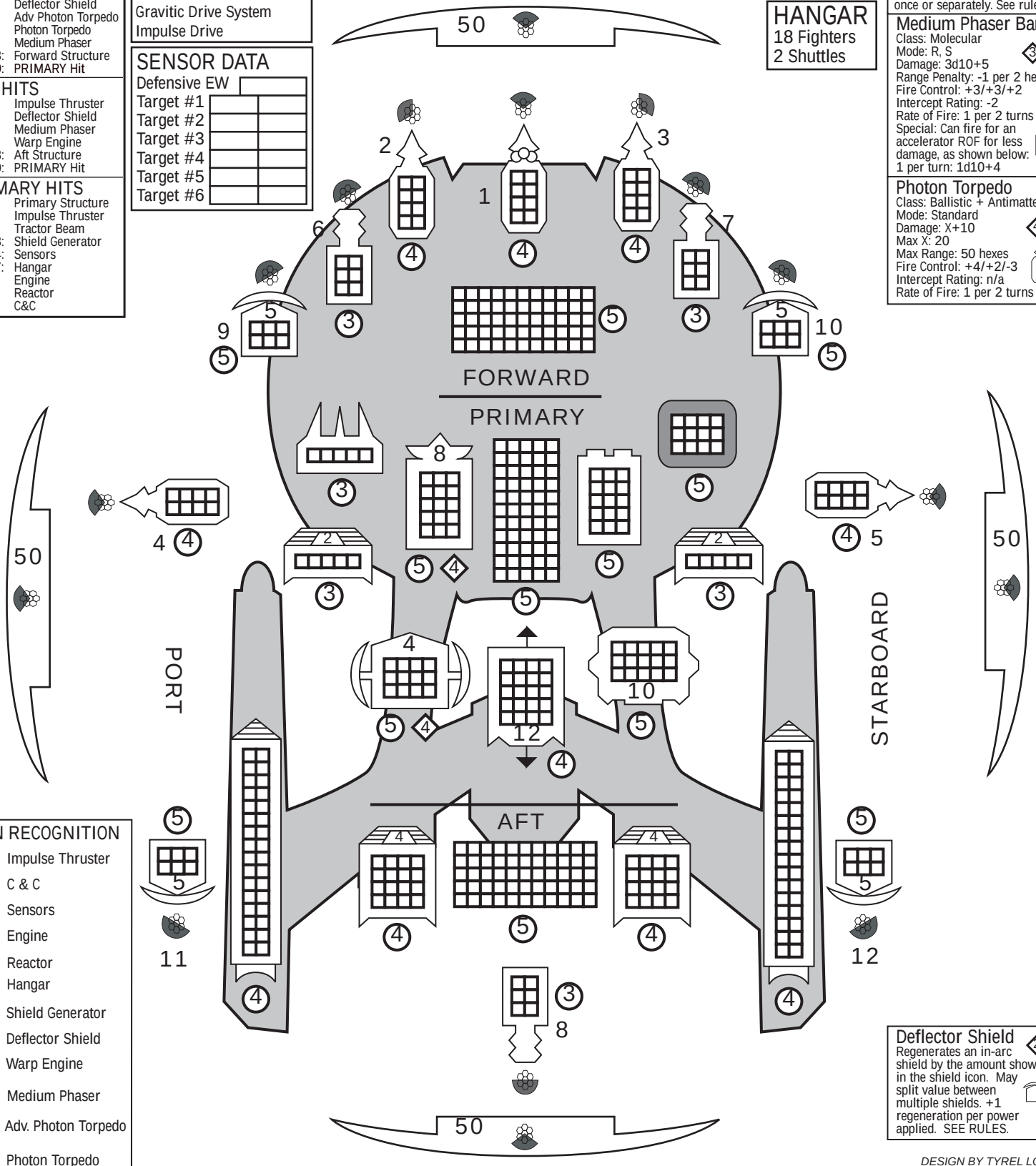
SENSOR DATA

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR

18 Fighters
2 Shuttles



ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Warp Engine
- Medium Phaser
- Adv. Photon Torpedo
- Photon Torpedo

Deflector Shield ◇2
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

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