



# Klingon K'Vort Bird of Prey

## SPECS

Class: Hvy Combat Vsl  
In Service: 2286  
Point Value: 425  
Ramming Factor: 110  
Warp Delay: 6 Turns

## MANEUVERING

Turn Cost: 1/2 Speed  
Turn Delay: 1/2 Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 13  
Stb/Port Defense: 15  
Engine Efficiency: 2/1  
Extra Power: 0  
Initiative Bonus: +8

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

## WEAPON DATA

**Medium Disruptor**  
Class: Molecular  
Mode: Standard  
Damage: 1d10+10  
Range Penalty: -1 per 2 hexes  
Fire Control: +4/+2/+2  
Intercept Rating: -2  
Rate of Fire: 1 per 2 turns

## Heavy Photon Torpedo

Class: Ballistic + Antimatter  
Mode: Standard  
Damage: X+20  
Max X: 20  
Max Range: 50 hexes  
Fire Control: +4/+3/-6  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

## Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied.

## SIDE HITS

1-2: Deflector Shield  
3-7: Medium Disruptor  
8-18: Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-4: Impulse Thrust  
5-6: Hvy Photon Torpedo  
7-8: Warp Engine  
9: Shield Generator  
10-11: Cloaking Device  
12: Tractor Beam  
13: Hangar  
14-15: Sensors  
16-17: Engine  
18-19: Reactor  
20: C&C

## SPECIAL NOTES

Special Hull Configuration  
(No Fwd/Aft Hits)  
Atmospheric Capable  
Gravitic Drive System  
Impulse Drive

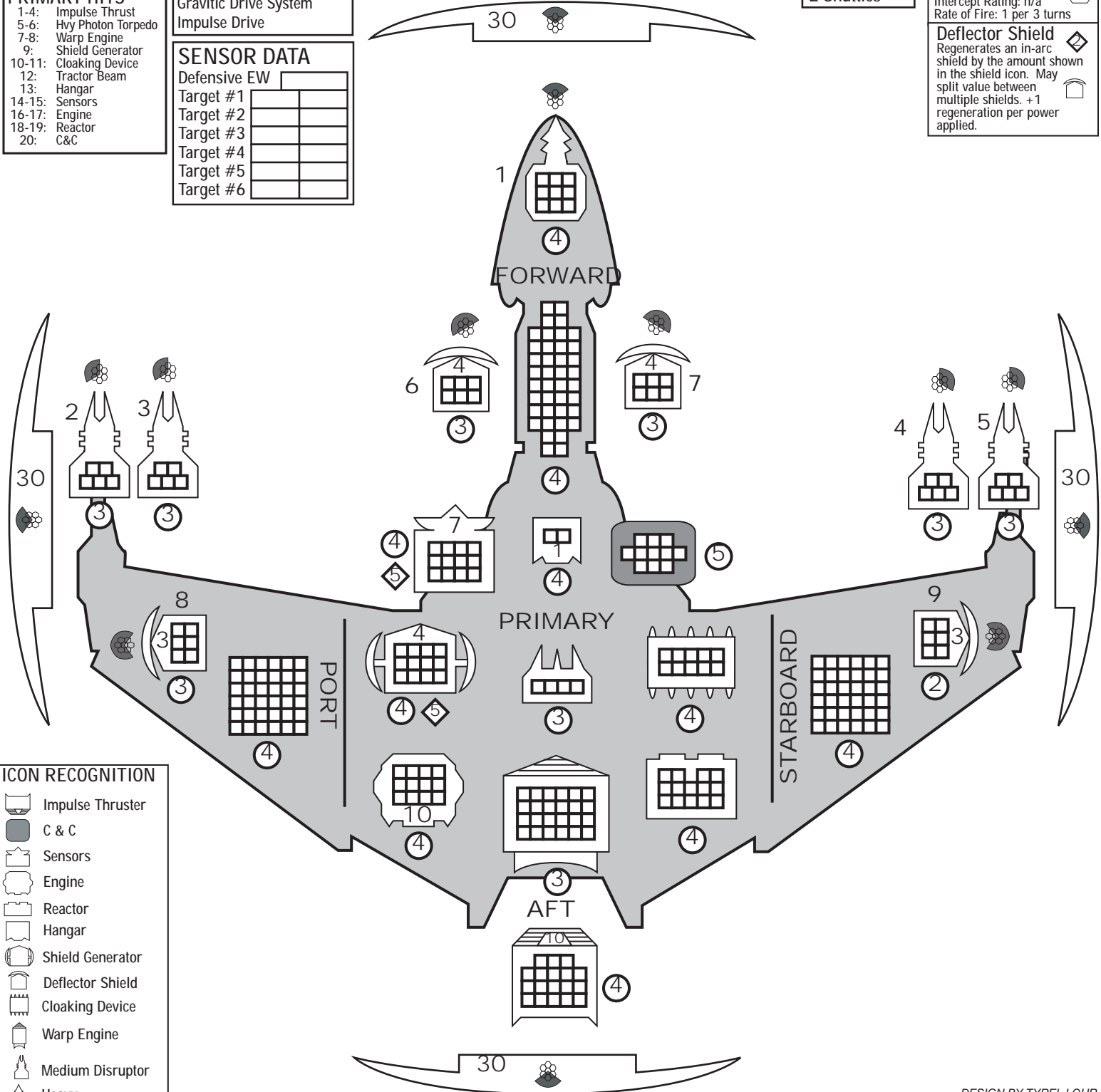
## SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

## HANGAR

0 Fighters  
2 Shuttles



## ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Cloaking Device
- Warp Engine
- Medium Disruptor
- Heavy Photon Torpedo